1.3 Trial Guidelines
An Outline for Running a Diocesan Trial:
(Especially for a Trial but also relevant, to a large extent, for Carnivals)

- Early Arrival.
- Check/Preparation – equipment, court/field, toilets, risk factors, etc. as necessary.
- Meet/Welcome officials including any managers from other schools.
- Managers’ Meeting - ½ hour before trials.
- Prompt Start.
- Gather and Welcome.
- Prayer.
- Check attendance and collect levy (if directed to by DSHC).
- Introduction of key personnel, eg. convener, development officers, selectors.
- Orientation to facilities – whereabouts of toilets, canteen, off limits areas, etc.
- Outline/Program for day including times (especially expected finishing time), process/format - made very clear at this point.
- Expectations – good sportsmanship, respect for others, general behaviour, cooperation, staying “in bounds”, slip, slop, slap, look after gear, use safety gear.
- Questions.
- Best Wishes.
- Warm up activities (with cool down activities upon completion).
- Trials/Activities commence, eg skills sessions →game situation → possibilities V probables (not for Touch).
- Thanks, commendation, encouragement to those who missed selection – before possibilities V probables and after.
- Announcement of team.
- Congratulations and best wishes for next level.
- Thank yous.
- Information for next level – date, venue, travel, requirements especially return of permission note and money – I will give you a parent information/consent package after diocesan trial.
- Questions.
- Issue of information/medical/consent/contact note – emphasis on prompt return by due date directly to the DSHC. Player misses out if not returned on time.
- Gift/s for volunteer assistant/s? – out of levy. Please liaise with DSHC.